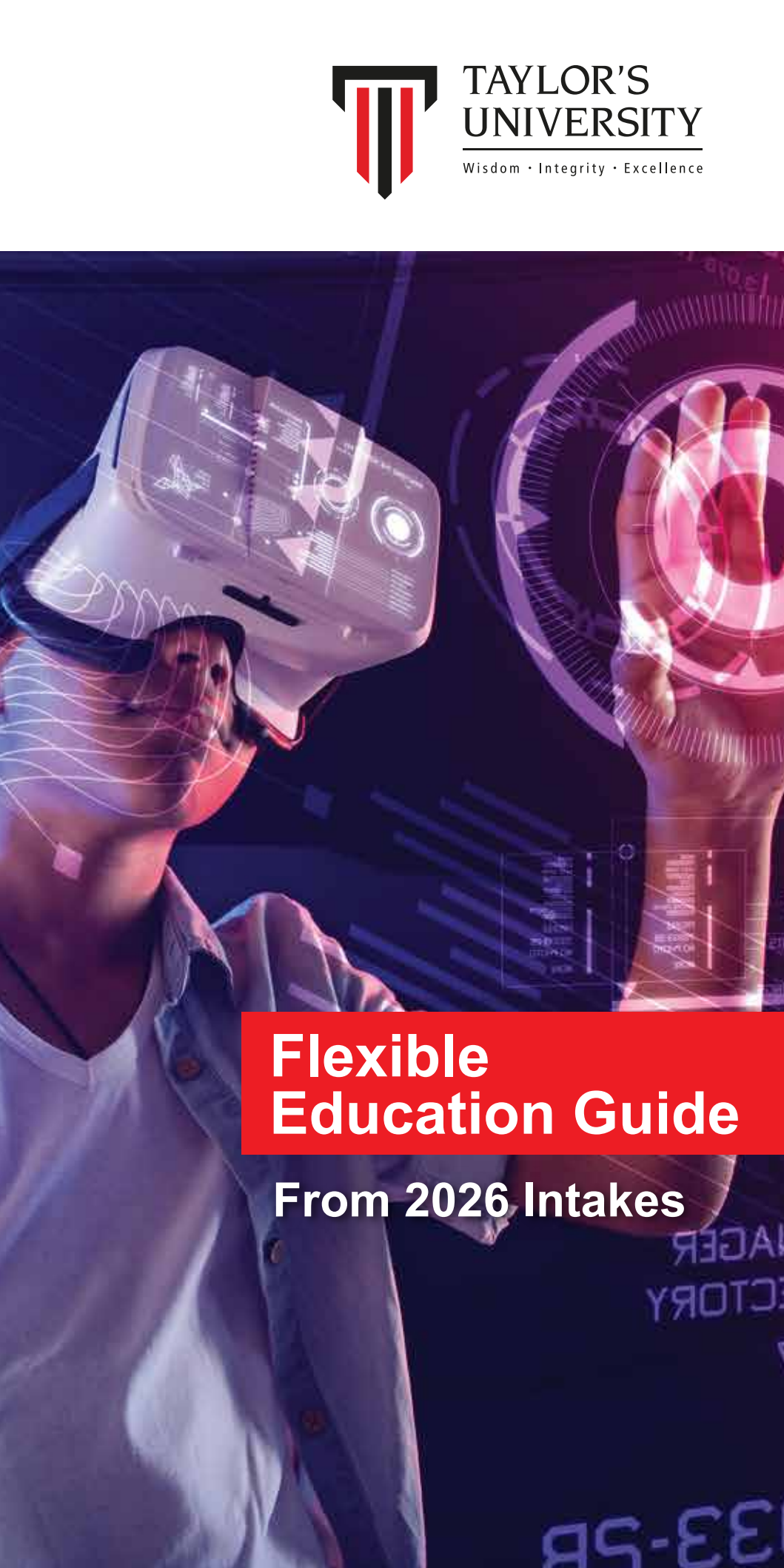




**TAYLOR'S
UNIVERSITY**

Wisdom • Integrity • Excellence



Flexible Education Guide

From 2026 Intakes

Taylor's Curriculum Framework

Discovering Employer Expectations

An increasing number of employers, including top conglomerates like Google and Deloitte, are placing less value on academic credentials. They prize talent more than anything, which includes aptitude, personality, acquired skills and industry knowledge.

This is supported by studies such as the Corporate Recruiters Survey 2015. The report released by the Graduate Management Admission Council showed that 92 percent of recruiters surveyed would consider a candidate based on their proven ability to perform. When it comes to landing a job, it is no longer a question of whether candidates are qualified for a job, but rather what other competencies can they contribute to the corporation.

Reversing the Trend

Taylor's University is taking action to overcome the problem of graduate unemployment by introducing the Taylor's Curriculum Framework (TCF). The goal is to enhance the university's existing curriculum so that students will not only graduate with an outstanding degree, but also future-ready skills that will make them highly sought after in the ever-demanding global marketplace.

At the core of TCF is the means to empower students with the ability to uncover their passions by giving them more choices and flexibility.

Delving into the Taylor's Curriculum Framework The TCF focuses on:

- Equipping students with critical X-Factors and the competitive edge they need in order to meet the expectations of the global marketplace
- Offering students a relevant and dynamic curriculum, where they can enjoy the flexibility to design and personalise their course of study based on their own unique interests and strengths
- Increasing overseas experiences with regard to opportunity, variety and choice

Students who come to Taylor's University will rise from the ground up and experience a multidimensional education, which is made of three building blocks: academic excellence, life skills and emotional well-being. These building blocks will help nurture eight essential attributes that contribute to future-ready skills. They include:

- Discipline specific knowledge
- Communication skills
- Critical thinking and problem solving
- Entrepreneurialism
- Lifelong learning
- Personal competencies
- Social competencies
- Global perspectives

This approach to learning is immersive, flexible and adaptable in accordance to the ever-evolving demands of employers. Under this new curriculum structure, students are given the opportunity to mix and match modules. They can complement their primary major with:

- Free Electives - Choose from five to seven free elective modules in 3 different clusters of which not related to the Primary Major. These clusters include (i) Arts, Humanities and Social Sciences (AHSS), (ii) Business, Services and Management (BSM) and (iii) Science, Technology and Society (STS).
- A minor - Gain breadth of knowledge by taking five set modules (or total of 20 credit hours) outside of a particular major field of study.
- An extension - Expand depth of knowledge by taking five set modules (or total of 20 credit hours) in a specific area within a major field of study.
- A second major- Master another field of study by taking 12 set modules (or total of 48 credit hours) in another field or discipline.



Besides the compulsory general modules required by the Ministry of Higher Education, the TCF includes two specially designed modules to further enhance a student's life skills and emotional well-being.

- **Emotional Intelligence in Action**
This module offers students an immersive experiential learning journey that seamlessly integrates self-discovery, self-development, social awareness, and relationship management. It aims to enhance personal and social competencies, fostering the growth of intrapersonal and interpersonal skills within the context of self and community.
- **Social Innovation Project**
The module introduces 'social innovation' that focuses on developing and implementing innovative solutions to offer a positive impact to the Malaysian community. Social innovation can take many forms including technology, product or prototypes, and social programmes with multidisciplinary project, to benefit users and the society. In this module, students are engaged in an inter-disciplinary and collaborative setting to identify opportunities in today's global and local settings that create and capture values.

When these two modules are completed, students can take advantage of the Shine Award Programme, where they will further enrich their learning journey and cultivate capabilities employers need. Students who complete this programme will receive a Second Transcript to certify their co-curricular activities.

In the new curriculum structure, you can

MIX & MATCH MODULES

depending on your strengths, career ambition & interests

PRIMARY MAJOR



COMMON CORE

Common modules across a discipline

DISCIPLINE CORE / SPECIALISATION

Modules focused on specific field within the discipline



UNIVERSITY CORE



NATIONALLY MANDATED MODULES (U1)

- Ethnic Relations
- Islamic & Asian Civilisations

UNIVERSITY MANDATED MODULES

- Life Skills For Success & Well-Being
- Millennials In Malaysia: Team Dynamics & Relationship Management
- Community Service



FLEXIBLE STUDIES



SELECT

FREE ELECTIVES

Choose 5 - 7 electives from three clusters:

- Arts, Humanities and Social Sciences
- Business, Services and Management
- Science, Technology and Society

OR

MINOR

Take 5 predetermined modules (or total of 20 credit hours) outside your discipline with a minor of your choice.

47 minors available*

OR

EXTENSION

Take 5 predetermined modules (or total of 20 credit hours) which take you deeper into an area within your discipline

18 extensions available*

OR

2nd MAJOR

Take 12 predetermined modules (or total of 48 credit hours) in another field or discipline

10 majors available*

Minor

Modules taken in an area/field outside the Primary Major which enhances the breadth of learning.

1.1 ACCOUNTING

This Minor introduces students to elements of decision-making, planning and control subsystems of an enterprise. They essentially deal with problems and issues which are of primary concern to corporate managers and all of the considerations needed to make financial decisions both inside and outside firms. A key part of accounting is reporting the performance and position of the business to external users. It also deals with the internal control and management of resources.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ACC62304	Introduction to Accounting	N/A
	ACC62604	Financial Reporting	ACC62304
	ACC63204	Malaysian Taxation*	N/A
Electives (Choose any 2, 3 or 4 modules)	ACC64104	Management Accounting	ACC62304
	ACC62804	Contemporary Public Accounting and International Finance	NA
	ACC63404	Accounting Information Systems	ACC62304
	ACC62404	Ethics and Corporate Governance	N/A

*Not applicable to Business students who wish to take "Entrepreneurship" as a Specialisation.

1.2 ADVERTISING AND BRAND MANAGEMENT

This Minor provides a glimpse of the creative world of advertising. Students will learn the art of persuasive copywriting, develop brand propositions and integrating it with compelling visuals to create effective ad campaigns across all media platforms. Upon completion of this minor, students will be able to direct the execution of impactful print and electronic advertisements for wide-ranging industries.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	COM64404	Introduction to Mass Communication*	N/A
	ADV62104	Advertising Fundamentals	N/A
	ADV62304	Strategic Copywriting	N/A
	ADV62404	Creative design for Advertising	N/A
Elective	ADV62204	Corporate Identity and Branding Design	N/A
	ADV62004	Brand Management	N/A

*Compulsory for Non-Communication students and not for Communication students.

1.3 BUSINESS ANALYTICS

This Minor focuses on the tools used to take a structured approach to problem-solving and optimal decision making. Students will learn to analyse business data accurately and scientifically provide real and practical insights. Topics include data-analysis skills for business modelling, decision making, programming or analysis of business operations.

This minor is not applicable for Computer Science students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS610904	Programming	N/A
	ITS611704	Data Science Principles	N/A
Electives (Choose any 3 modules)	MTH61804	Mathematics of Finance	MTH62004
	ITS611204	Data Mining	N/A
	ITS611004	Management Information Systems	N/A
	MKT63504	Marketing Analytics	N/A
	FIN63104	Risk Management	N/A
	MTH62004	Calculus	N/A

1.4 COSMETIC SCIENCE

This Minor provides students the knowledge and skill on formulation, quality control and manufacturing of cosmetic products. It also develops students' knowledge on pharmacology of cosmetic products, that combines chemistry, biology and physics to study the properties of cosmetics and how they interact with the skin. Additionally, this Minor provides research techniques in cosmetic testing for safety and efficacy. On completion of this Minor, students will be able to:

- (i) work in cosmetic and pharmaceutical industries as formulators, testers and marketers
- (ii) conduct research related to raw material and product formulation of cosmetic products.

This minor is only applicable to Bachelor of Biomedical Science, Bachelor of Biotechnology and Bachelor of Food Science students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	PHS62204	Cosmetic Technology I	N/A
	PHS62304	Cosmetic Technology II	N/A
	PHS62402	Perfumery	N/A
	PHS62504	Halal Manufacturing	N/A
	PHS62604	Skin Science	N/A

1.5 CREATIVE MEDIA DESIGN

This Minor imparts knowledge in design principles and practice. Students will study the fundamental processes of design theory and practice through problem and studio-based learning. The modules prescribed will provide students with the necessary skills sets to conceptualise and create aesthetically sound designs that are creative, functional and communicable. Upon completion of this Minor, students will be able to design and visualise effective communication using the relevant technologies as well as to use creative thinking skills and methodologies to explore, generate and test a range of conceptual and designed solutions. This minor is not applicable to Design in Creative Media students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	GCD62704	Typography	N/A
	GCD63104	Digital Photography and Imaging	N/A
	GCD62604	Illustration and Visual Narrative	N/A
	GCD62904	Design Principles	N/A
Electives (Choose any 1 module)	GCD63204	Intercultural Design	N/A
	GCD63304	Information Design	N/A
	GCD63004	Interactive Design	N/A
	GCD62804	Advanced Typography	N/A
	VSA64204	Video and Sound Production	N/A
	GCD63804	Animation Fundamentals	N/A
	DST65304	Anatomy and Character Sculpture	N/A
	MKT63804	Brand Corporate Identity	N/A

1.6 CULINARY ARTS

This Minor exposes students to the art of Food Preparation and Culinary Management coupled with Culinary Business Skills. The modules offered will cover all the fundamental knowledge and techniques necessary to succeed as a Chef, food business owner & food media. This minor is not applicable to students from the Taylor's Culinary Institute.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	CUL65204	Food Safety and Sanitation	N/A
	CUL65504	Principles of Culinary	N/A
	CUL65304	Principles of Pastry and Baking	N/A
Electives (Choose any 2 or 3 modules)	CUL67004	Food Business Management	N/A
	CUL67504	Food Media	N/A
	CUL65404	Food Sociology	N/A
	CUL67704	Food Trends and Products Innovation	N/A

**Not applicable for Bachelor of International Hospitality Management (Honours) students.*

Note: Non-Taylor's Culinary Institute students are required to get typhoid vaccination and purchase the uniform and knife set.

1.7 CULINARY SCIENCE

This Minor combines the creativity of culinary arts and the technical knowledge of sciences. In this minor, students can pursue their interest in the science of food, as well as acquire knowledge in the areas of sensory of food & flavours applications.
This minor is not applicable to students from the Taylor's Culinary Institute.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	CUL65204	Food Safety and Sanitation*	N/A
	CHM61504	Principles of Organic Chemistry	N/A
	FSC62304	Applied Food Microbiology	N/A
Electives (Choose any 2 or 3 modules)	CUL66004	Food Packaging and Labelling	N/A
	CUL66104	Aromatic Ingredients & Flavour Application	CHM61504
	CUL65504	Principles of Culinary	N/A
	CUL65304	Principles of Pastry and Baking	N/A
	CUL65904	Sensory Evaluation of Food	N/A

**Not applicable for Bachelor of International Hospitality Management (Honours) students.
Note: Non-Taylor's Culinary Institute students are required to get typhoid vaccination and purchase the chef uniform and knife set.*

1.8 DESIGN AND MANUFACTURING

This Minor provides students with fundamental and advanced knowledge into engineering design and culminates with the design and build of a engineering system. Students who complete this minor will appreciate the aspects of engineering design and would also learn to apply manufacturing processes in the production of their design or product.
This minor is only applicable to Bachelor of Chemical Engineering and Bachelor of Electrical and Electronics Engineering.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	MEC62204	Engineering Dynamics	MEC62104
	MEC62104	Engineering Solid Mechanics	N/A
	MEC62304	Mechanical Vibration	MEC62204
	MEC62404	Finite Element Methods and Simulation	MTH62304 PRJ68004
	MEC62004	Materials and Manufacturing	N/A

1.9 DIGITAL MEDIA PRODUCTION

This Minor provides an overview of the workings of conventional and contemporary digital media. Students will learn basic theoretical and technical skills of producing an assortment of content for digital media creation, as well as managing all aspects of a production from being in front of the camera to behind-the-scenes. Upon completion of this Minor, students will be equipped with sufficient knowledge to orchestrate small-scale digital media production projects in any given industry.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	DMP60604	Trends in New Media	N/A
	DMP60304	Film Studies	N/A
	DMP60004	Narrative Writing	N/A
	DMP60104	Digital Moving Image	To be taken in the same semester as DMP60204
	DMP60204	Digital Animation and Compositing	To be taken in the same semester as DMP60104

1.10 EARLY CHILDHOOD EDUCATION

This minor is a complementary study option for a rewarding career in early childhood education (ECE). It may also be an option for those who wish to pursue entrepreneurial or creative opportunities in ECE. For self-development or career prospects, this minor prepares students with a range of theories and practices while promoting diversity, equity, and inclusion in ECE. This minor prepares students to teach and support young learners in developing their skills and knowledge for primary schooling.

*This minor is not for students who are doing the Early Childhood Education (ECE) and Special Educational Needs (SEN) specialisations in the Bachelor of Education programme.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Elective (Choose any 5 modules)	EPS60704	Promoting Children's Wellbeing	N/A
	EPS60804	Early Science and Numeracy	N/A
	EPS60904	Literacy and Language Development	N/A
	EPS61004	Managing Behaviour and Safety	N/A
	EPS61104	Advancing Play and Learning	N/A
	EPS61204	Inclusive Education	N/A

1.11 EDUCATION

The Minor in Education is a way for students interested in education to explore various theoretical aspects of education. A minor in education will prepare a candidate to pursue further postgraduate studies in education or employment opportunity in teaching. A minor in education will be good complement to any major, preparing candidates for teaching, lecturing or training in the industry.

This minor is not applicable to Bachelor of Education students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	EDU62404	Philosophy and Curriculum Design	N/A
	EDU62504	Teaching and Managing Diverse Learners in the Classroom	N/A
	EDU62604	Learning, Assessment and Feedback	N/A
Electives (Choose any 2 modules)	EDU62704	Education, School and Society	N/A
	EDU62804	New Pedagogies - Digital Tools and Resources	N/A
	EDE61704	Teaching Language Arts	N/A
	EDE61104	Teaching Primary School English Language	N/A
	EDE61204	Language Use and Society	N/A
	EDM60504	Number & Algebra	N/A
	EDM60604	Measurement & Geometry	N/A
	EDM60704	Statistics	N/A
	EDS60504	Science - Systems and Cycles	N/A
	EDS60604	Science - Energy and Interactions	N/A
	EDS60704	Nature of Science	N/A

1.12 ENTREPRENEURSHIP

This Minor provides a sound understanding and interdisciplinary exposure for students to create value to recognising and developing entrepreneurial opportunities. Students will study the foundations of business along with units that enhance their knowledge, skills and expertise in developing, managing their startup ventures.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	BUS63304	Understanding Entrepreneurialism*	N/A
Electives (Choose 4 modules)	ACC62504	Accounting for Non-Specialist	N/A
	FIN62704	Introduction to Finance,	N/A
	BUS64104	Entrepreneurship and Small Business	N/A
	MGT65104	Social Entrepreneurship and Ethics	N/A
	BUS64604	Introduction to Family Business	N/A
	BUS64704	Ideating Start-up	N/A
	MKT63404	Interactive and Digital Marketing	N/A

^Not applicable for Business students
**Not applicable to the Computer Science and IT and the International Hospitality Management degree students (please select 5 modules from Elective Category)*

1.13 EVENT MANAGEMENT

This minor provides students with the fundamental concepts and theories of Events Management. The modules will hone students with functional skills applicable to the events industry and enabling them to engage with the industry. The modules will also prepare students for a smooth transition into the workplace, as students will be able to develop and apply events planning and management skills through project based learning and engagement with industry experts.

This minor is not applicable to Bachelor of International Tourism Management and Bachelor of International Events Management students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	EVT62104	Events and Entertainment	N/A
	EVT62204	Conventions and Meetings Management	N/A
	EVT61904	Event and Tourism Risk Management	N/A
Electives (Choose 2 modules)	EVT63004	Sustainable Event Management	N/A
	EVT62004	Events Project Management	N/A
	EVT62604	Social Media for Events	N/A
	EVT62504	Event Sponsorship and Funding	N/A

1.14 FINANCE

This Minor introduces students to a range of units that are designed to integrate a variety of practical applications with essential theory and financial reasoning skills. Students will learn about investment advice, brokerage services, financial planning, account management and negotiation for business arrangements.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	FIN62704	Introduction to Finance*	N/A
	FIN62904	Corporate Finance	FIN62704
Electives (Choose 3 or 4 modules)	FIN63304	Financial Markets**	N/A
	FIN64404	Personal Financial Planning	N/A
	FIN63104	Risk Management	N/A
	FIN63004	Portfolio Management	N/A
	FIN63704	International Finance	FIN62704
	FIN63604	Derivatives**	N/A

*Compulsory for Non-Business students and not for Business students.

** Elective for Business students only

1.15 FINTECH

This Minor will expose students to the importance of digital economy and FinTech eco-system in our contemporary economies. Precisely, students will learn the underlying technology and applications of Blockchain but also the mechanics of cryptocurrencies (such as transaction, script, and blocks, mining, anonymity, and regulations). A particular emphasize will be done on the economic analysis and the practical skills related to cyber-security practices in protecting any digital information.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ACC62704	Blockchain Economics	N/A
	FIN63804	FinTech and Innovation	N/A
	ITS611904	Introduction to Cloud Computing	N/A
	ITS612504	Secured Software Systems	N/A
	MGT66404	Professional Project Management	N/A

1.16 GAME DESIGN

Game Design draws from the fields of computer science and programming, creative writing, psychology and graphic design. Game designers are responsible for designing characters, game rules, game environments, puzzles, art and animation. Upon completion of this Extension, students should be able to create, design and produce a new game or prototype. Students will be able to obtain in-depth knowledge of industry practiced 3D tools, experiential design, various gameplay elements and game development concept.

This minor is only applicable to the School of Computer Science and School of Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	DST65704	Games Development	N/A
	GCD63704	Game Studies	N/A
	VSA64404	Sonic Design	N/A
	MMD62004	3D Modelling	N/A
	MMD61604	Experiential Design	N/A

1.17 INTERNATIONAL BUSINESS

This Minor focuses on the understanding of how multinational and transnational industries work, and will propel students forward in their career. Students will learn essential tools for cross-cultural communication as well as business strategies to succeed in a multinational business environment.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	BUS64004	Introduction to International Business*	N/A
	MGT64704	Export Practices and Management*	BUS64004
Electives (Choose 3 or 5 modules)	BUS65004	International Business Issues and Policies	BUS640044
	BUS65604	Transnational Management	BUS64004
	ECN63004	International Economic Theory and Policy	N/A
	ECN62904	International Trade and Multinational Business	N/A
	MKT64104	International Marketing	OBM60104
	FIN63704	International Finance	N/A

*Not applicable to Business student who wish to take "Management" as a Specialisation.

1.18 JOURNALISM AND MEDIA PRACTICE

This Minor provides the right footing for budding journalists - to be inquisitive, resourceful, skeptical and persistent in your quest. Students will learn the techniques of writing and editing news and feature stories, as well as publishing procedures across print, broadcast and online media. Upon completing this minor, students will acquire good journalistic writing skills, which will be an asset in any given career.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	COM64404	Introduction to Mass Communication*	N/A
	JRN62204	Journalism Fundamentals	N/A
	JRN62304	Newsgathering and Writing	N/A
	JRN62104	Narrative Journalism	N/A
Elective	JRN62004	Broadcast Journalism	N/A
	JRN61904	Activism and the Media	N/A
	JRN62404	New Media Production	N/A

*Compulsory for Non-Communication students and not for Communication students.

1.19 MANAGEMENT

This Minor equips students with essential leadership, teamwork and networking skills. Students will build knowledge in important areas such as developing and implementing strategy, driving organisational change and leading teams to achieve organisational objectives.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	MGT64604	Introduction to Management*	N/A
	OBM60904	Organisational Behaviour*	MGT64604
Electives (Choose any 3 modules or 5 modules for Business students)	BUS64004	Introduction to International Business	N/A
	MGT64904	Strategic Management^	N/A
	MGT65004	Leadership and Change Management	N/A
	BUS65604	Transnational Management	N/A
	BUS64104	Entrepreneurship and Small Business**	N/A
	MGT64804	Sustainable Supply Chain Mgt	N/A

* Compulsory for Non-Business students and not for Business students.

** Elective for Business students only.

^ Elective for Non-Business students and not for Business students.

1.20 MARKETING

This Minor emphasises critical and analytical thinking and the practice of marketing as an applied science. It provides knowledge about consumer behaviour and purchase decision making, integrating theory and practice from many branches of the social science. The curriculum is grounded in the real world and emphasises interactive exercises, team building, role-playing, business planning, problem-solving, public presentations and social interaction.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	MKT63104	Principles of Marketing*	N/A
	MKT63204	Consumer Behaviour	MKT63104
	MKT63404	Interactive and Digital Marketing	N/A
Electives (Choose any 2 or 3 modules)	MKT63304	Integrated Marketing Communication	MKT63104
	MKT63604	Social Media Marketing	N/A
	MKT64004	Services Marketing	MKT63104
	MKT64104	International Marketing	MKT63104
	MKT63504	Marketing Analytics	N/A

**Not applicable to Business, Mass Communication (Advertising), Culinary Management, International Hospitality Management, International Tourism Management, and International Events Management and Patisserie Arts students.*

1.21 MASS COMMUNICATION

This Minor provides a comprehensive understanding on how to communicate with the masses. Students will learn the history and evolution of media industries, how media texts are produced, distributed, regulated and consumed, as well as how the media influences society. Upon completion of this minor, students will gain crisp insights on how to communicate effectively with stakeholders from diverse disciplines. This minor is not applicable to Communication students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	COM64404	Introduction to Mass Communication	N/A
	COM63904	Communication Theory	N/A
	COM64104	Intercultural Communication	N/A
	COM64004	Visual Communication	N/A
Elective	COM63804	Media Writing	N/A
	PRL61704	Public Relations Principles	N/A
	ADV62104	Advertising Fundamental	N/A

1.22 MOBILE TECHNOLOGY

Minor in Mobile Technology facilitates students in learning the technology that is used to perform a wide variety of tasks on devices that are portable. Portable devices include Smart Phones, Tablets, Laptops, wearable devices, vehicles etc. Upon completing this minor, students should be able to develop and maintain simple mobile applications that work on open and cross platform such as Android, and/or proprietary such as Apple iOS. This would help students to equip themselves in pursuing their personal passion in leveraging on the benefits and portability of the Mobile Technology for their own tasks or in terms of job prospects as Mobile Application Developer, Android/iOS Application developer, Mobile Technical Lead/Architect, Mobile Automation/Solutions consultant, Hybrid Mobile Application developer, Mobile or Mobile Software Architect, etc.

This minor is not applicable to Computer Science, Information Technology and Software Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS69704	Object Oriented Programming	N/A
	ITS612004	Introduction to Mobile Computing	N/A
	ITS611304	Mobile Applications Development	ITS69704
	ITS612304	Wireless Networks and Security	N/A
	ITS69904	Human Computer Interaction	N/A

1.23 NUTRITION WITH WELLNESS

This minor offer students a comprehensive understanding of both nutrition and wellness, merging essential knowledge from two distinct fields into a cohesive program. Students delve into fundamental nutritional sciences, exploring the metabolism of nutrients, their impact on human wellness, and strategies for disease prevention.

This minor is not applicable to Bachelor of Biomedical Science students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	BIO63404	Human Physiology	N/A
	NUT61304	Applied Nutrition	N/A
	NUT61404	Community Nutrition	N/A
	NUT61504	Introduction to Human Nutrition	N/A
Electives (Select 1 module)	NUT61804	Nutrition in Health & Diseases	NUT61504
	BIM61004	Epidemiology, Public Health and Bioethics, Biostatistics	N/A

1.24 PERFORMING ARTS

The Minor in performing arts provides an interdisciplinary study into the nature and aesthetic of the performing arts. It combines the practical and theoretical aspects of acting, creative writing, dance, music, filmmaking, vocal performance and related performing arts discipline. Students will acquire knowledge and develop skills in creativity, collaboration, critical and lateral thinking, performance ability as well as holistic attributes that completes a graduate with a diverse range of careers in performance and production.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	VSA64504	Introduction to Creative Writing	N/A
	VSA64704	Fundamentals of Mechanics and Filmmaking	N/A
	VSA64904	Introduction to Acting	N/A
	VSA65604	Fundamentals of Choir Performance	N/A
	VSA65504	Introduction to Dance and Creative Processes	N/A

1.25 PHARMACEUTICAL INDUSTRIAL PRACTICE

This Minor exposes students to issues and practices that are considered essential in the pharmaceutical and other related industries. It also attempts to equip the students with skills that will be useful for a successful career in the industry. In addition, this minor provides some basic research techniques that prepares them for research based industries. On completion of this minor, students will be able to:

- (i) conduct research related to pharmaceutical industries
- (ii) work in the pharmaceutical industries especially in the quality control or regulatory areas.

Only students from Biomedical Science programme are eligible to select this Minor.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	PHC66704	Pharmaceutical Analysis	N/A
	PHC65904	Principles of Life Sciences	N/A
Electives (Choose any 3 modules)	PHC67304	Pharmaceutical Formulation and Development	N/A
	PHC68004	Industrial Pharmacy	N/A
	PHC68304	Principles of Health Economics	N/A
	PHC68204	Regulation of Pharmaceuticals	N/A
	PHC68104	Clinical Trial Management	N/A
	PHC68404	Advanced Drug Design and Discovery	PHC62904

1.26 PROJECT MANAGEMENT

This Minor provides you with the tools and techniques of effective project management, including leadership skills, planning and organisational tools, scheduling, procurement, contracts and risk management.

Only students from Business, Computing & IT, Engineering Schools and Creative Media programmes are eligible to select this Minor.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	MGT66004	Risk Management for Project	N/A
	MGT66104	Project Management Fundamentals	N/A
	MGT66204	Project Communication and Stakeholder Management	N/A
	MGT66304	Project Schedule, Cost and Quality Management	N/A
	MGT66404	Professional Project Management	N/A

1.27 PSYCHOLOGY

Human interaction is a huge part of almost all careers, hence, this Minor introduces students to the fundamentals of how humans think, feel and act. can be an excellent way to enhance competence. By learning these important elements, students will be more effective in their interactions both personally and professionally. This minor serves to provide students the opportunity for increased self-understanding and insight into the behaviour of others and to provide students with essential background for a broad range of careers where understanding of human and social processes is desired.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	PSY63104	Introduction to Psychology	N/A
	PSY63304	Learning and Motivation	N/A
Electives (Choose any 3 modules)	PSY63204	Human Personality	N/A
	PSY63404	Social Psychology	N/A
	PSY64104	Developmental Psychology	N/A
	PSY63604	Ethics in Psychology	N/A

1.28 PUBLIC RELATIONS

This Minor provides a broad-based exposure to the PR practice. Students will learn the essentials of building robust relationships with diverse stakeholders, as well as managing an organization's image and reputation through a strategic blend of communication strategies. Upon completion of this minor, students will gain invaluable knowledge on contemporary PR tools & tactics that can be applied to commercial and non-commercial organisations.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	COM64404	Introduction to Mass Communication*	N/A
	PRL61704	Public Relations Principles	N/A
	PRL61904	Promotional Writing	N/A
	PRL61804	Publicity and Media Relations	N/A
Electives	PRL61604	Crisis Management**	N/A
	COM63704	Organisational Communication	N/A
	PRL61504	International Public Relations	N/A

* Compulsory for Non-Communication students and not for Communication students.
 ** Compulsory for Communication students and elective for Non-Communication students.

1.29 SOCIAL MEDIA MANAGEMENT

This Minor provides an overview of the workings of managing social media communication. Students will be grounded on the strategic and technical skills for planning, managing, implementing and evaluating content for various social media platforms. Completing this Minor allows students to be qualified to become a Social Media Analyst, Social Media Manager and Content Creator for Social Media.

This minor is not applicable to students from the School of Media and Communication.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	COM64604	Introduction to Social Media	N/A
	LAW610504	Media Law and Ethics	N/A
	COM64504	Media Analytics	N/A
Elective (Choose any 2 Modules)	MKT63604	Social Media Marketing	N/A
	EVT62604	Social Media for Events	N/A
	JRN62404	New Media Production	N/A
	ADV62004	Brand Management	N/A
	PRL61604	Crisis Management	N/A
	PRL61904	Promotional Writing	N/A

1.30 SPECIAL EDUCATIONAL NEEDS

This minor is a complementary study option for a rewarding career in special education. It may also be an option for those who wish to pursue entrepreneurial or creative opportunities in SEN. For self-development or career prospects, this minor prepares students with a range of theories and practices while promoting diversity, equity, and inclusion in SEN. This minor prepares students to address the learning needs and development of special educational needs learners using a variety of curricula.

*This minor is not for students who are doing the Special Educational Needs (SEN) specialisation in the Bachelor of Education programme.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Elective (Choose any 5 modules)	EBC61204	Behavioural Management in Special Education	N/A
	EBC60804	Introduction to Children with Special Educational Needs	N/A
	EBC60904	Supporting Children with Specific Learning Difficulties	N/A
	EBC61004	Policy and Legislative Framework on Special Education	N/A
	EBC61104	Assessment and Intervention for Children with Special Educational Needs	N/A
	EBC61304	Expressive Arts Therapy	N/A
	EBC61404	Music and Drama Therapy	N/A

1.31 SUSTAINABLE FOOD SYSTEMS

The minor offers interdisciplinary knowledge comprising of Agriculture and Agronomy, Food Science and Technology, Health and Nutrition, Public Health, Food Supply Chain and others. The minor will enable students to tackle complex challenges in food and agricultural production, distribution, and management, thereby contributing to food security and environmental sustainability.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	NUT60904	Introduction to Food Science and Nutrition	N/A
	NUT61704	Nutraceuticals and Functional Food	N/A
	AGR60604	Agrifood Production and Supply Chain Management	N/A
	AGR60704	Sustainable Agriculture	N/A
Electives (Choose 1 module)	CUL65404	Food Sociology	N/A
	NUT61404	Community Nutrition	N/A

**Not applicable for Bachelor of Food Science students.*

1.32 TEACHING ENGLISH TO SPEAKERS OF OTHER LANGUAGES (TESOL)

This minor is a complementary study option for those who aim to pursue teaching of English as a career option or attain better understanding of the English language. It provides an opportunity for students to learn how English language is learned and taught. It equips students with practical knowledge and skills to teach a variety of English language programmes in linguistically and culturally diverse learners.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Electives (Choose any 5 modules)	EDE61304	Academic Reading & Writing	N/A
	EDE61404	ELT Methodology	N/A
	EDE61904	Materials Development in ELT	N/A
	EDE62004	Recent Developments in ELT	N/A
	PRJ69804	Capstone Project	N/A
	EDE61504	Introduction to Applied Linguistics I	N/A

This minor is not applicable to students who are doing the Teaching of English (TOE) specialisation in the Bachelor of Education programme.

1.33 WEB TECHNOLOGY

Minor in Web Technology will equip students with a range of web tools for the development and maintenance of high quality interactive and responsive websites. Upon completing this minor, students should be able to use a variety of markup languages such as HTML, JavaScript, PHP, Python etc, and Cascading Style Sheets (CSS) to delivering text and graphics content online. This would help students to equip themselves in pursuing their personal passion on Web Technologies and Applications that across business and functional domains or in terms of job prospects as Web Designer, Web Developer, Web Technology Officer/Manager, Web Technology Solutions consultant, Web Application Architect, etc.

This minor is not applicable to Computer Science, Information Technology and Software Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS69704	Object Oriented Programming	N/A
	ITS613304	Web Development Technologies	N/A
	ITS613404	Web Applications Programming	N/A
	ITS69604	Database Systems	N/A
	ITS69904	Human Computer Interaction	N/A

EXTENSION Extension

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Enhancing
the depth of
knowledge in
your Major?

Extension

Modules taken in the same field within the Primary Major which enhances the depth of knowledge.

2.1 ADVANCED PHARMACEUTICAL INDUSTRIAL PRACTICE

This Extension aims to provide students with advanced skills and knowledge that will allow them to excel in the pharmaceutical industry. The modules will cover a wide range of roles for pharmacists in the industry, encompassing drug research and development, drug manufacturing, and regulatory affairs.

- 1. Acquire knowledge on regulatory issues that underline pharmaceutical product development and marketing authorisation by regulatory bodies.
- 2. Gain in depth knowledge on practices, standards and requirements associated with pharmaceutical manufacturing.
- 3. Demonstrate skills and knowledge in the management of clinical trials as part of a clinical research organisation.
- 4. Demonstrate advanced knowledge and techniques of molecular biology and pharmaceutical chemistry for their applications in the pharmaceutical industry.

This extension is offered as a complementary study for Bachelor of Pharmacy students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	PHC68004	Industrial Pharmacy	N/A
	PHC68304	Principles of Health Economics	N/A
	PHC68204	Regulation of Pharmaceuticals	N/A
	PHC68104	Clinical Trial Management	N/A
	PHC68404	Advanced Drug Design and Discovery	PHC66704

2.2 ARTIFICIAL INTELLIGENCE

Artificial Intelligence study focuses multiple core areas of Artificial Intelligence such as Computer Vision, Cognitive Computing, Data Analytics and Data Visualisation.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS612804	Data Visualisation	N/A
	ITS612604	Computer Vision and Natural Language Processing	N/A
	ITS612704	Data Analytics and Machine Learning	N/A
	ITS613104	Cognitive computing and applications	N/A
	ITS612204	Big Data Technologies	N/A
Specialisation	ITS612404	Internet of Things	N/A

** For students who choose Specialisation in Data Science*

2.3 BUSINESS INTELLIGENCE AND ANALYTICS

Business Intelligence and Analytics is the study of techniques and tools to gather information, organise data and interpret it to support business decision making. Upon completion of this Extension, students should be able to find new insights from visualisation, maximise the business value of social media data and integrate analytics into marketing strategy for delivering customer value.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS611704	Data Science Principles	N/A
	MKT63704	Social Media Analytics	N/A
	MKT64404	Market Intelligence and Data Visualisation	N/A
	MKT63504	Marketing Analytics	N/A
	ITS611204	Data Mining	N/A

2.4 CONVENTION AND HOSPITALITY MANAGEMENT

This Extension offers modules that provide a good understanding of conventions management practices, and develops the specialist knowledge and skills required in order for students to become successful managers in the international events and conventions industry. This Extension can also enhance the students career opportunities in the area of conference planning, event or destination marketing, corporate meeting planning, hotel and resort conference management, trade shows, cultural events, concerts and carnivals.

This extension is offered as a complementary study for Bachelor of International Hospitality Management students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	HOS64504	Convention and Banquet Sales	N/A
	EVT62204	Conventions and Meetings Management	N/A
	EVT61904	Event and Tourism Risk Management	N/A
Electives	EVT62004	Events Project Management	N/A
	HOS64604	Luxury Brand Management	N/A

2.5 COSMETIC SCIENCE

This Extension provides students the knowledge and skill on formulation, quality control and manufacturing of cosmetic products. It also develops student's knowledge on pharmacology of cosmetic products, that combines chemistry, biology and physics to study the properties of cosmetics and how they interact with the skin.

Additionally, this Extension provides research techniques in cosmetic testing for safety and efficacy. On completion of this Extension, students will be able to:

- (i) work in cosmetic and pharmaceutical industries as formulators, testers and marketers
- (ii) conduct research related to raw material and product formulation of cosmetic products.

This extension will be offered as a complementary study for Bachelor of Pharmacy and Bachelor of Pharmaceutical Science students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	PHS62204	Cosmetic Technology I	N/A
	PHS62304	Cosmetic Technology II	N/A
	PHS62402	Perfumery	N/A
	PHS62504	Halal Manufacturing	N/A
	PHS62604	Skin Science	N/A

2.6 CORPORATE LAW

This Extension has been created with a cluster of modules in areas which have relevance to the corporate sector particularly on commercial trade transactions and related fields of law. The compulsory modules of Commercial Law, Conflict of Laws and ASEAN Law will give the students the flavor of the application of the law in Malaysian as well as Internationally via conflict of the laws regimes and the law governing ASEAN trade. Students could then map onto 2 different modules in the area that they want to pursue between the elective modules in the areas of Intellectual Property, Banking, Competition, Information Technology or simply explore the regime of alternative dispute in commercial and trade matters. Students could also explore any of these or related areas in depth via the dissertation module.

Students must pass all Year 1 modules in order to pursue this extension.

This extension is offered as a complementary study for Bachelor of Laws students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	LAW69104	Commercial Law	N/A
	LAW69204	Conflict of Laws	N/A
	LAW69304	ASEAN Law	N/A
Electives (Choose any 2 modules)	LAW69404	Intellectual Property Law	N/A
	LAW69504	Banking and Finance Law	N/A
	LAW69604	Information Technology Law	N/A
	LAW69904	Competition Law	N/A
	LAW69804	Alternative Dispute Resolution	N/A
	LAW68904	Dissertation	N/A
	LAW610004	Pro-Bono Projects	N/A
	LAW610104	Professional Practice	N/A

2.7 CYBER SECURITY

Cyber Security as an Extension facilitates students in learning the fundamental concepts underlying the construction of secure systems that includes Information, Hardware and Software, and Networks. Upon completion of this extension, students should be able to defend and/or secure computer based systems from vulnerabilities, and malicious attacks. This would help students to expand their job prospects as Security Auditor, Security Manager, Security Solutions Specialist, Security Consultant, Security Architect, Information Security Officer, Incident Responder, Security Administrator, Penetration Tester, Vulnerability Assessor, and etc.

This extension is offered as a complementary study for Bachelor of Computer Science, Bachelor of Information Technology and Bachelor of Software Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS612304	Wireless Networks and Security	N/A
	ITS611504	Computer and Network Security	N/A
	ITS611404	Computer Intrusion Detection	N/A
	ITS611104	Computer Crime and Digital Evidence	N/A
	ITS612504	Secured Software Systems	N/A
Specialisation	*ITS613104	Cognitive Computing and Applications	N/A

**For students who choose Specialisation in Mobile Computing*

2.8 DATA SCIENCE

Data Science as an Extension facilitates students in learning the methods, concepts and tools used to make sense out of the data that are available in various forms through inquiry and analysis. Upon completion of this extension, students should be able to upload and clean real-world data, make reliable statistical inferences from the cleaned data, use Machine Learning and statistical tools to learn models for data and visualise complex data. This would help students to expand their job prospects as Data Scientist, Data Engineer, Data Analyst, Data Manager, Data Architect, Business Analyst and etc.

This extension is offered as a complementary study for Bachelor of Computer Science, Bachelor of Information Technology and Bachelor of Software Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS613204	Statistical inference and modeling	N/A
	ITS611704	Data Science Principles	N/A
	ITS611204	Data Mining	N/A
	ITS612204	Big Data Technologies	N/A
	ITS612804	Data Visualisation	N/A
Specialisation	*ITS612404	Internet of Things	N/A

* For students who choose Specialisation in Artificial Intelligence

2.9 DESIGN EXPLORATION AND PRACTICE

This Extension focuses on nurturing artistic and exploratory means in the design discipline within the context of, but not limited to industry practices. Students will strive to develop awareness, unique expression and thoughtful design through collaborative experiences and individual investigations, through problem and studio-based learning via the prescribed modules.

This extension is offered as a complementary study for Bachelor of Design in Creative Media students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	GCD64604	Design Exploration	N/A
	GCD64804	Collaborative Design Practice	N/A
	GCD64504	UX Design	N/A
	GCD64404	Art Direction	N/A
	GCD64704	Design Portfolio	N/A

2.10 DIGITAL TRANSFORMATION

The Digital Transformation extension facilitates students in acquiring the essential skills needed to develop and manage digital solutions across various platforms, leveraging enterprise systems, cloud computing, mobile technologies, and web-based systems. Through a comprehensive curriculum, students will explore key areas of digital transformation, interactive digital marketing, intelligent systems, and AI-enabled enterprise automation. Upon completion of this extension, students should be capable of creating and managing digital applications using contemporary technologies and software. This will enable students to fuel their passion for digital innovation and significantly enhance their job prospects as Digital Transformation Specialist, Digital Technologist, Digital Solutions Architect, Digital Support Analyst, Digital Systems Analyst, Digital Support Specialist, Digital Infrastructure Support, and more.

This extension is offered as a complementary study for Bachelor of Computer Science, Bachelor of Information Technology and Bachelor of Software Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	BUS65504	Environmental, Social, and Governance (ESG) Principles and Practices	N/A
	BUS65304	Digital Transformation	N/A
	ITS611604	Artificial Intelligence (AI) - Enabled Enterprise Automation	N/A
	CSC63204	Machine Learning and Intelligent Systems	N/A
	MKT63404	Interactive and Digital Marketing	N/A

*CSC60904 Deep Learning for Bachelor of Computer Science students
*ITS65504 Computer and Network Security for Bachelor of Computer Science students with Specialisation in Artificial Intelligence

2.11 DRUG DISCOVERY AND DEVELOPMENT

This extension equips students with advanced skills and knowledge essential for success in the pharmaceutical industry. The modules cover a wide range of cutting-edge technologies and methodologies, helping them to stay abreast of emerging techniques and foster innovations. The extension also provides students with interdisciplinary knowledge. This encompasses regulatory requirements, safety and efficacy assessments of pharmaceuticals, management of clinical trials as well as the economic and ethical considerations in drug research and development. This extension is offered as a complementary study for Bachelor of Pharmaceutical Science students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	PHC68404	Advanced Drug Design and Discovery	PHC62904
	BIO64704	Trends in Applied and Synthetic Biotechnology	N/A
	PHC68204	Regulations of Pharmaceuticals	N/A
	PHC68104	Clinical Trial Management	N/A
	PHC68304	Principles of Health Economics	N/A

2.12 ENVIRONMENT TECHNOLOGY

Environment Technology extension includes interactive visual engagement which equips students for execution and implementation of conceptual interiors through interactive technologies. Students are exposed to new media by manipulating digital images and through technological approach in creating performative based spaces which enables them to specialise in creating interior performative installation. Added knowledge on sustainable environment application, cultural theories and exploration of materials through designing furniture is an added advantage.

This extension is offered to Bachelor of Arts (Honours) in Interior Architecture students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	GCD63104	Digital Photography and Imaging	N/A
	SED60404	Performative Media	N/A
	ARC64504	Digital Application for Sustainable Design	ARC63304
	ARC63004	Asian Architecture	N/A
	IDS63804	Furniture Design	N/A

2.13 HERITAGE AND CONSERVATION

This Extension educates students in the preservation of the built environment to broaden their perspective of an architectural practice as architecture is not only about designing and making new buildings. Students will be able to understand the importance of preserving architectural heritage as part of a comprehensive ethic of environmental, cultural, and economic sustainability and apply the right methods and good practices in conservation. This extension is offered as a complementary study for Bachelor of Architecture students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ARC63804	Principles of Sustainable Design	N/A
	ARC63904	Green Strategies for Building Design	N/A
Elective (Choose any 3 modules)	ARC64004	Measured Drawing and Documentation	N/A
	ARC64204	Introduction to Heritage Conservation	N/A
	ARC64104	Architectural Conservation and Tourism	N/A
	INT61904	Architectural Internship	ARC63504

2.14 INTERNET TECHNOLOGIES

Internet Technologies as an Extension facilitates students in learning the necessary skills to develop applications on the Internet or Internet based systems, harnessing e-commerce, cloud, mobile, and Web based technologies. Upon completion of this extension, students should be able to develop applications using technologies and software that are used on the Internet. This would help students in driving their passion of being Internet Savvy or to expand their job prospects as Internet Technology Specialist, Internet Technologist, Internet Technology Solutions Architect, Internet Technologies Support Analyst, Internet Technology Systems Analyst, Internet Technology Support, Internet Technology Infrastructure Support, and etc. This extension is offered as a complementary study for Bachelor of Computer Science, Bachelor of Information Technology and Bachelor of Software Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS612404	Internet of Things	N/A
	ITS611304	Mobile Applications Development	N/A
	ITS612304	Wireless Networks and Security	N/A
	ITS611904	Introduction to Cloud Computing	N/A
	ITS611504	Computer and Network Security	N/A

2.15 MOBILE COMPUTING

Mobile Computing as an Extension facilitates students in learning the skills to design, develop and evaluate mobile applications (apps) using appropriate solutions that meet user requirements. Upon completion of this Extension, students should be able to develop mobile apps applying algorithmic and programming concepts that are cross platform beyond Andorid and iOS. This would help students to pursue their personal passion of developing mobile apps or to expand their job prospects as Mobile Apps Developer, Android Developer, Mobile Technical Lead/Architect, Mobile Solutions consultant, Hybrid Mobile Application developer, Mobile or Mobile Software Architect, and etc.

This extension is offered as a complementary study for Bachelor of Computer Science, Bachelor of Information Technology and Bachelor of Software Engineering students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ITS612504	Secured Software Systems	N/A
	ITS612004	Introduction to Mobile Computing	N/A
	ITS611304	Mobile Applications Development	N/A
	ITS612304	Wireless Networks and Security	N/A
	ITS612404	Internet of Things	N/A
Specialisation	*ITS611904	Introduction to Cloud Computing	N/A

* For students who choose Specialisation in Cyber Security

2.16 NUTRITION & FOOD ANALYSIS

In this Extension, students will be able to acquire the fundamentals of food and human nutrition knowledge and will be equipped with a wide range of methodologies and techniques available for assessing food composition and nutrition values. Students will also be exposed to choice of modules including Introduction to Food Science and Nutrition, Introduction to Human Nutrition, Food & Nutrient Evaluation, Techniques in Food/ Nutrition Research, Nutraceutical and Functional Food, Introduction to Halal Food & Food Business Management.

This extension is offered as a complementary study for the Bachelor of Science (Honours) in Culinology

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	NUT60904	Introduction to Food Science and Nutrition	N/A
	NUT61504	Introduction to Human Nutrition*	N/A
	NUT61004	Food and Nutrients Evaluation	FSC62404
Electives (Choose any 2 modules)	NUT61104	Techniques in Food/ Nutrition Research	FSC62404
	NUT61704	Nutraceuticals and Functional Food*	N/A
	CUL67004	Food Business Management	N/A

*Not applicable to students who choose Minor in Nutrition.

2.17 PHARMACEUTICAL BIOTECHNOLOGY

This extension focuses on the use of Biotechnology principles for development and production of biopharmaceuticals. Students will learn about therapeutic targets and the fundamental mechanisms and applications of biomolecules and novel drug delivery systems. This extension combined insights into drug discovery processes and clinical trials. The minor will enable students to conduct drug research in pharmaceutical companies and work in pharmaceutical industries.

This extension is only offered to Biotechnology students for selection as part of their complementary study

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	BIO63404	Human Physiology	N/A
	PHC68504	Basic Pharmacology and Toxicology with Health Informatics	N/A
	SCT60404	Biotherapeutics and advanced delivery systems	N/A
Electives (Choose any 2 modules)	PHC66704	Pharmaceutical analysis	N/A
	PHC68404	Advanced Drug Design and Discovery	PHC66704
	PHC68104	Clinical trial management	N/A
	PHC67304	Pharmaceutical Formulation and Development I	N/A
	PHC67404	Pharmaceutical Formulation and Development II	N/A
	PHC68204	Regulation of Pharmaceuticals	N/A

2.18 SUSTAINABLE DESIGN

This Extension provides students with the necessary knowledge to enhance their architectural design by implementing green and sustainable design strategies and principles. Students will be able to understand and quantify sources of energy used in buildings using appropriate information technology (IT) applications and to use design of natural and man-made systems to reduce their energy use.

This extension is offered as a complementary study for Bachelor of Architecture students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	ARC63804	Principles of Sustainable Design	N/A
	ARC63904	Green Strategies for Building Design	N/A
Electives (Choose any 3 modules)	ARC64304	Sustainable Living	N/A
	ARC64404	Energy and Architecture	N/A
	ARC64504	Digital Application for Sustainable Design	ARC63304
	INT61904	Architectural Internship	ARC63508

2.19 SPATIAL MEDIA

Spatial Media is an area of discipline where students are exposed to various aspect of 3-Dimensional design in the practice of Interior Architecture studies through an alternative media. Generation of unique interior construction animation with next generation modelling technique combines the greater built environment & multimedia visualisation which enable students to fully realise their design vision through an immersive user experience. Added knowledge on green strategies for interior, cultural theories and exploration of materials through designing furniture is an added advantage.

This extension is offered to Bachelor of Arts (Honours) in Interior Architecture students.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	MMD62004	3D Modelling	N/A
	ISD62104	Lighting Interactive Design	N/A
	ARC63904	Green Strategies for Building Design	N/A
	ARC63004	Asian Architecture	N/A
	IDS63804	Furniture Design	N/A

2ND MAJOR

2nd Major

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Challenging
yourself
with another
discipline?

2nd Major

Second Major further enhances the breadth within two bodies of knowledge. It requires at least one (1) year of study in a related or different field that reflects a significant degree of depth. The minimum graduating credit is more than for a single major programme.

3.1 CREATIVE MEDIA DESIGN*

This Second Major imparts knowledge in design principles and practice. Students will study the processes of design theory and practice through problem and studio-based learning. The modules prescribed will provide students with the necessary skills sets to conceptualise and create aesthetically sound designs that are creative, functional and communicable.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	GCD62704	Typography	N/A
	GCD62604	Illustration and Visual Narrative	N/A
	GCD63104	Digital Photography and Imaging	N/A
	GCD62904	Design Principles	N/A
	GCD62804	Advanced Typography	N/A
	VSA64204	Video and Sound Production	N/A
	GCD63004	Interactive Design	N/A
	GCD63204	Intercultural Design	N/A
	GCD63304	Information Design	N/A
Electives (Choose any 3 modules)	MKT63804	Brand Corporate Identity	N/A
	DST65504	Application Design I	N/A
	MMD62004	3D Modelling	N/A
	GCD63804	Animation Fundamentals	N/A
	DST65304	Anatomy and Character Sculpture	N/A
	COM63304	Digital and Social Media Communication	N/A
	DST65804	Motion Graphics and Compositing	N/A
	DST65404	Digital Matte Painting	N/A
	GCD63604	Advanced Interactive Design	N/A
	PRJ67404	Minor Project	N/A

*This Second Major is offered to Non-Design degree students only.

3.2 EDUCATION*

This Second Major is a way for students interested in education to explore various theoretical aspects of education. A 2nd major in education will prepare a candidate to pursue an alternative career in teaching to complement the first major. The candidate will also be suited to pursue postgraduate studies in education. A 2nd major in education will be a good complement to any major, preparing candidates for teaching, lecturing or training in the industry.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	EDU62404	Philosophy and Curriculum Design	N/A
	EDU62704	Education, School and Society	N/A
	EDU62504	Teaching and Managing Diverse Learners in the Classroom	N/A
	EDU62604	Learning, Assessment and Feedback	N/A
	EDU62804	New Pedagogies - Digital Tools and Resources	N/A
	RES61804	The Reflective Practitioner: Teachers Investigate Their Work	N/A
	RES61904	Action Research Project	RES61204
	EDP60704	Professional Practice I	N/A
	EDP60804	Professional Practice II	N/A
	EDP60908	Theory into Practice	EDP60204 & EDP60304
Electives (Choose any 1 module)	EDE61704	Teaching Language Arts	N/A
	EDE61104	Teaching Primary School English Language	N/A
	EDE61204	Language Use and Society	N/A
	EDM60504	Number and Algebra	N/A
	EDM60604	Measurement and Geometry	N/A
	EDM60704	Statistics	N/A
	EDS60504	Science - Systems and Cycles	N/A
	EDS60604	Science - Energy and Interactions	N/A
	EDS60704	Nature of Science	N/A

*This Second Major is offered to Non-SOED degree students only.

3.3 PSYCHOLOGY*

Psychology contributes to the breadth of learning about oneself and that of others. Every human interaction requires an understanding of how the mind functions and how this translates to behavior that affects interpersonal relationships. Generally, employment settings involve interaction with others. As such an understanding of the processes and content of these interactions can be an advantage to any individual pursuing any profession and in the exercise of their management and leadership roles. Hence, a good grounding of the principles of understanding human behavior that Psychology could provide is advantageous. The program is designed to ensure holistic development from self-discovery, to building competency in the dynamics of group work and interaction with others, and progressively to leadership formation. These are reflected in the modules arranged in a three-tiered fashion where the thrust of the learning outcomes focus on self-awareness Level 1; interpersonal competence in Level 2 and leadership in Level 3.

Category	Module Code	Module Name	Pre-Requisite (If Applicable)
Compulsory	PSY63104	Introduction to Psychology	N/A
	PSY63204	Human Personality	N/A
Electives (Choose any 10 modules)	PSY63304	Learning and Motivation	N/A
	PSY63004	Biological Psychology	N/A
	PSY64104	Developmental Psychology	N/A
	PSY64204	Abnormal Psychology	PSY63104, PSY63204
	PSY63404	Social Psychology	N/A
	PSY62904	Cognitive Psychology	PSY62104
	PSY64304	Psychological Tests and Measurements	N/A
	PSY63504	Qualitative Methods	PSY63104, PSY63704
	PSY63604	Ethics in Psychology	N/A
	PSY63704	Research in Psychology	N/A
	PSY64004	Quantitative Methods	N/A

*This Second Major is offered to Non-Psychology degree students only.

Free Electives

FREE ELECTIVES

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A little bit of
interest in
everything?

Free Electives

Modules that provide students with the opportunity to broaden their education beyond the scope of their chosen academic discipline. These are optional electives from 3 different clusters of which not related to the Primary Major. These clusters include (i) Arts, Humanities and Social Sciences (AHSS), (ii) Business, Services and Management (BSM) and (iii) Science, Technology and Society (STS). The free electives may be replaced with prescribed choices of modules that constitute the extension, minor or a second major.

Note: The modules listed under the Free Elective category may be altered or not be offered due to insufficient enrolments. The respective Schools reserve the right to decide on the offerings of the Free Elective before the Online Module Registration (OMR) exercise.

AHSS	Arts, Humanities and Social Sciences - consisting fields such as general programmes, education, arts, humanities, social and behavioural sciences, journalism and information
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Module Code	Module Name	Remarks
ADV62004	Brand Management	
ADV62104	Advertising Fundamentals	
ADV62304	Strategic Copywriting	
COM64404	Introduction to Mass Communication	
COM64104	Intercultural Communication	
COM63804	Media Writing	
COM63704	Organisational Communication	
COM63504	Public Speaking for Success	
COM64604	Introduction to Social Media	
DMP60004	Narrative Writing	
DMP60304	Film Studies	
DMP60604	Trends in New Media	
EBC61204	Behavioural Management in Special Education	
EBC60804	Introduction to Children with Special Educational Needs	
EBC60904	Supporting Children with Specific Learning Difficulties	
EBC61004	Policy and Legislative Framework on Special Education	
EBC61104	Assessment and Intervention for Children with Special Educational Needs	
EBC61304	Expressive Arts Therapy	
EBC61404	Music and Drama Therapy	
ECN61904	Microeconomics	
ECN62404	Applied Econometrics	
EPS60704	Promoting Children's Wellbeing	
EPS60804	Early Science and Numeracy	
EPS60904	Literacy and Language Development	
EPS61004	Managing Behaviour and Safety	
EPS61104	Advancing Play and Learning	
EPS61204	Inclusive Education	
FRE60404	French Basic	
FRE60504	French Intermediate	
JRN62204	Journalism Fundamentals	
JRN62304	Newsgathering and Writing	
JRN62104	Narrative Journalism	
JRN61904	Activism and the Media	
LAW69804	Alternative Dispute Resolution	
LAW67904	Legal Skills and Methods	

AHSS	Arts, Humanities and Social Sciences - consisting fields such as general programmes, education, arts, humanities, social and behavioural sciences, journalism and information
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Module Code	Module Name	Remarks
LIN62004	Korean I	
LIN62104	Korean II	
LIN62204	Chinese Language I	
LIN62304	Chinese Language II	
PRL61704	Public Relations Principles	
PRL61904	Promotional Writing	
PRL61804	Publicity and Media Relations	
PRL61604	Crisis Management	
PRL61504	International Public Relations	
PSY63104	Introduction to Psychology	
PSY63204	Human Personality	
PSY63304	Learning and Motivation	
PSY64104	Developmental Psychology	
PSY63404	Social Psychology	
PSY63604	Ethics in Psychology	
TOU62804	Data and Media Analysis for Tourism	
TOU63004	Sociology of Tourism	
TOU63404	Holistic Approach to Health and Wellness	
TOU62704	Destination Geography & Analysis	
TOU63104	Tourism Economics	
TOU63504	Adventure Tourism	
VSA65604	Fundamentals of Choir Performance	
VSA64704	Fundamentals of Mechanics and Filmmaking	
VSA64904	Introduction to Acting	
VSA64204	Video and Sound Production	
VSA65504	Introduction to Dance and Creative Processes	
VSA64504	Introduction to Creative Writing	

BSM	Business, Services and Management - consisting fields such as hospitality, culinary, tourism & travel services, business & administration
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Module Code	Module Name	Remarks
ACC62304	Introduction to Accounting	
ACC63204	Malaysian Taxation	
ACC62404	Ethics and Corporate Governance	
BNK60604	Islamic Banking and Finance	
BUS64004	Introduction to International Business	
BUS64104	Entrepreneurship and Small Business	
BUS64604	Introduction To Family Business	
BUS65504	Environmental, Social, and Governance (ESG) Principles and Practices	
BUS63304	Understanding Entrepreneurialism	
CUL65404	Food Sociology	
CUL67504	Food Media	
CUL67004	Food Business Management	Chef uniform, knife set & typhoid vaccination are required
EVT62004	Events Project Management	
EVT62104	Events and Entertainment	

BSM	Business, Services and Management - consisting fields such as hospitality, culinary, tourism & travel services, business & administration
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Module Code	Module Name	Remarks
EVT62204	Conventions and Meetings Management	
EVT61904	Event and Tourism Risk Management	
EVT62504	Event Sponsorship and Funding	
EVT62604	Social Media for Events	
EVT63004	Sustainable Event Management	
FIN62704	Introduction to Finance	
FIN62804	Bank Management	
FIN63304	Financial Markets	
FIN64304	Futures and Options	
FIN64404	Personal Financial Planning	
FIN63004	Portfolio Management	
FIN63104	Risk Management	
HOS64804	Service Quality Management in Hospitality	
HRM61404	Human Resource Management	
MGT64604	Introduction to Management	
MGT64804	Sustainable Supply Chain Management	
MGT65004	Leadership and Change Management	
MGT65104	Social Entrepreneurship and Ethics	
MGT66104	Project Management Fundamentals	
MGT66004	Risk Management for Project	
MGT66204	Project Communication and Stakeholder Management	
MKT63104	Principles of Marketing	
MKT63504	Marketing Analytics	

STS	Science, Technology and Society - consisting fields such as life science, physical science, mathematics, statistics, computing, engineering, manufacturing & processing, architecture and building, health and social services
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Module Code	Module Name	Remarks
AGR60704	Sustainable Agriculture	
ARC63204	Architecture and Environment	
ARC63304	Computer Applications	
ARC62904	Architecture History and Theory	
BIO63304	Cell Biology	
BIO64304	Introduction to Biotechnology	
BIO65002	Science Communication and Ethics	This 2-credit module is suggested to be paired with NUT61602 to achieve 4-credits
CHM61504	Principles of Organic Chemistry	
CHM61304	Fundamental of Chem istry	
CUL65904	Sensory Evaluation of Food	
CUL65204	Food Safety and Sanitation	
CUL66004	Food Packaging and Labelling	

STS	Science, Technology and Society - consisting fields such as life science, physical science, mathematics, statistics, computing, engineering, manufacturing & processing, architecture and building, health and social services
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Module Code	Module Name	Remarks
GCD62604	Illustration and Visual Narrative	
GCD62704	Typography	
GCD62904	Design Principles	
GCD63104	Digital Photography and Imaging	
GCD63204	Intercultural Design	
IDS62704	Design Communication	
IDS63704	Inter Design Exchange	
IDS63904	Contemporary Design Theories	
IDS62904	Narrative Media	
IDS63004	Materials and Finishes	
ISD61604	Embedded Systems	
ISD62104	Lighting Interactive Design	
ITS611004	Management Information Systems	
ITS611204	Data Mining	
ITS611304	Mobile Applications Development	
ITS610904	Programming	
ITS69604	Database Systems	
ITS69704	Object Oriented Programming	
ITS69904	Human Computer Interaction	
ITS613304	Web Development Technologies	
ITS613404	Web Applications Programming	
ITS611704	Data Science Principles	
ITS612004	Introduction to Mobile Computing	
ITS612304	Wireless Networks and Security	
ITS612404	Internet of Things	
MGT66604	Occupational Health and Safety Management	
MTH61804	Mathematics of Finance	Pre-requisite MTH62004 Calculus
MTH61904	Fundamentals of Linear Algebra	
MTH62004	Calculus	
NUT60904	Introduction to Food Science and Nutrition	
NUT61504	Introduction to Human Nutrition	
NUT61602	Diet, Nutrition and Lifestyle	This 2-credit module is suggested to be paired with BIO65002 to achieve 4-credits
PHC68004	Industrial Pharmacy	For Pharmacy, Biotechnology and Biomedical Science students only
PHC68104	Clinical Trial Management	
PHC68204	Regulation of Pharmaceuticals	
PHC68304	Principles of Health Economics	
PHS62204	Cosmetic Technology I	
PHS62304	Cosmetic Technology II	
PHS62604	Skin Science	
PHS62402	Perfumery	
PHS62504	Halal Manufacturing	
SED60404	Performative Media	
SED60504	Home Automation	

Conditions in the Selection of Flexible Studies

GENERAL

- 1. Under the 2018 Taylor's Curriculum Structure, students enrolling into Semester 1 in 2018 onwards will undergo programmes which are broad-based, flexible and personalised. This includes the ability to mix and match modules under Flexible studies depending on one's own strengths, career ambition and interests.
- 2. It is your responsibility to co-design your study plan comprising of Primary Major, University Compulsory Modules and Flexible Studies in order to meet the pre-requisite requirements of your degree for on-time graduation.
- 3. If you wish to take an Extension, Minor or Second Major, you are advised to choose options based on the School's recommendations as provided in the Programme Guide.
- 4. If you are undertaking a TU-UWE dual award programme with single specialisation, e.g. Bachelor of Computer Science (Hons), you will be required to complete the modules for Minor or Extension by end of Year 2.
- 5. All the Flexible study options are not applicable to (i) TU-UWE dual award programmes with double specialisations, e.g. Bachelor of Banking and Finance (Hons), (ii) MBBS and (iii) Bachelor of Quantity Surveying (Hons).
- 6. For any enquiries on information related to Flexible studies, you may refer to the FAQs made available in the Student Portal or visit the Faculty Office for necessary assistance.

EXTENSION

- 1. An Extension is only offered to a specific programme and it may be prescribed by specialisation for the following programmes.
Example: Bachelor of Computer Science (Hons), Specialisation: Cyber Security,
Extension: Data Science

Programmes	Specialisation	Extension
Bachelor of Computer Science (Hons)	(1) Cyber Security	(1) Data Science (4) Game Design (2) Artificial Intelligence (5) Mobile Computing (3) Business Intelligence and Analytics
	(2) Data Science	(1) Cyber Security (4) Game Design (2) Mobile Computing (5) Artificial Intelligence (3) Internet Technologies
	(3) Mobile Computing	(1) Data Science (2) Artificial Intelligence (3) Business Intelligence and Analytics (4) Game Design (5) Cyber Security
	(4) Artificial Intelligence	(1) Cyber Security (2) Mobile Computing (3) Internet Technologies (4) Business Intelligence and Analytics (5) Game Design (6) Data Science
Bachelor of Information Technology (Hons)	(1) Internet Technologies	(1) Artificial Intelligence (4) Cyber Security (2) Business Intelligence and Analytics (5) Data Science (3) Game Design
	(2) Business Intelligence and Analytics	(1) Internet Technologies (2) Mobile Computing (3) Cyber Security (4) Artificial Intelligence (5) Game Design
	(3) Game Design	(1) Internet Technologies (5) Artificial Intelligence (2) Data Science (6) Business Intelligence and Analytics (3) Cyber Security
Bachelor of Design (Hons) in Creative Media	(1) Digital Animation (2) Entertainment Design (3) Graphic Design (4) UI/UX (5) Immersive Design (6) Simulation Design	(1) Design Exploration and Practice

EXTENSION

2. The following programmes also have option for Extensions.

Programmes	Extension
Bachelor of Laws (Honours)	(1) Corporate Law (2) International And Private Law
Bachelor of International Hospitality Management (Honours)	(1) Convention & Hospitality Management
Bachelor of Science (Honours) in Culinology	(1) Nutrition & Food Analysis
Bachelor of Science (Honours) in Architecture	(1) Sustainable Design (2) Heritage and Conservation
Bachelor of Software Engineering (Honours)	(1) Cyber Security (2) Data Science (3) Mobile Computing (4) Internet Technologies
Bachelor of Pharmacy (Honours)	(1) Advanced Pharmaceutical Industrial Practice

3. If you wish to take two (2) Extensions, you will be required to meet the minimum graduating credits of 132 or up to 140 which depends on the credits available for complementary study in your programme.
Example: Bachelor of Culinary Management (Hons), Extension 1: Gastronomy, Extension 2: Patisserie
4. In the event if you have chosen two (2) Extensions with overlapping module(s), you will need to choose the remaining available modules within each Extension to fulfil the 20 credits/5 modules requirement.

Example:

Extension 1

Category	Module	Selection
Compulsory	Module A	√
	Module B	√
	Module C	√
Elective (Choose any 2 modules)	Module D	√
	Module E	
	Module F	√
	Module G	

Extension 2

Category	Module	Selection
Compulsory	Module H	√
	Module A	not applicable
	Module I	√
Elective (Choose any 2 or 3 modules)	Module D	not applicable
	Module J	√
	Module K	√
	Module L	√

MINOR

1. You can only choose a Minor outside the discipline of your primary degree. Refer to the Programme Guide for the list of recommended Minors for your programme.
For example, Bachelor of Engineering (Hons) Chemical Engineering, Minor: Project Management
2. If you wish to take two (2) Minors, you will be required to meet the total minimum graduating credits of 132 or up to 140 which depends on the credits available for complementary study in your programme. You are encouraged to choose the second Minor from a different discipline of the first Minor. For example, Bachelor of Engineering (Hons) Chemical Engineering (by SOE), Minor: Project Management (by TBS), Minor 2: Mobile Technology (by SCS)
3. In the event if you have chosen two (2) Minors with overlapping module(s), you will need to choose the remaining available modules within each Minor to fulfil the 20 credits/5 modules requirement.

EXTENSION AND MINOR

1. If you wish to take combination of an Extension and a Minor, you will be required to meet the minimum total graduating credits of 132 or up to 140 which depends on the credits available for Flexible study in your programme.
2. You are advised to choose a Minor from another school with different field from the Extension of your programme. For example, Bachelor of Laws, Extension: Corporate Law, Minor: Journalism.
3. Please take note that you are not allowed to choose an Extension and a Minor with overlapping COMPULSORY module(s).
4. In the event if you have chosen an Extension and a Minor with overlapping elective module(s), you will need to choose the remaining available modules within each package to fulfill the 20 credits/5 modules requirement.

SECOND MAJOR

1. If you wish to take a Second Major, you will be required to meet the minimum total graduating credits of 148. Refer to the Programme Guide for the list of recommended Second Major for your programme.
2. A Second Major requires 48 credits/12 modules in another discipline. You are advised to utilise the minimum of 5 free electives modules in your primary degrees to undertake modules required in the Second Major. In addition, you will take 7 more modules in the Second Major.
3. You must choose a Second Major from different discipline of your primary degree and it is offered by another school.
For example, Bachelor of Business (Hons), Second Major: Information Technology

FREE ELECTIVES

1. In line with Taylor's University's goal to provide students with broad-based education, you can also opt to take the complementary studies as free electives. You are strongly encouraged to choose at least one free electives module from each of the following clusters:

AHSS - Arts, Humanities and Social Sciences
BSM - Business, Services and Management
STS - Science, Technology and Society

2. If you opt to do your complementary studies as Extension, Minor or Second Major and take the remaining free elective modules (if any) to meet the graduating credits, you can choose your free electives from any of the clusters.

Disclaimer:

While the information provided herein was correct at the time of printing in November 2025, Taylor's University reserves the right to vary or discontinue an Extension, Minor, Second Major or Free Elective at any time without notice. Students are advised to carefully read the requirements of the Extensions, Minors, Second Major or Free Electives and the conditions governing the selection of complementary studies provided in this Guide. There may be some restrictions on the choices of complementary studies for some programmes.

Students are therefore responsible to ensure that they choose the complementary studies that meet the requirements of their respective programmes.

Students can always consult with the relevant Programme Directors or faculty office personnel when designing their study plan. The modules listed in this Guide may be altered or not be offered due to insufficient enrolments. For latest information on complementary studies, please refer to the Programme Guide which is made available in the Student Portal (<http://campuscentral.taylors.edu.my>).



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